



SpiX

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SpiX is *yet another compilation tool*¹ for .tex files. It aims at being simple and human readable. Every piece of configuration is written in the .tex file itself, in a clear format (a list of console commands).

Quickstart (page 2) should give you enough information to start using SpiX. License and links are given in *Support* (page 3). In *Why SpiX?* (page 4), you can find out if you should use SpiX, or if you should prefer another tool. To install SpiX, read *Download and Install* (page 6). The detailed SpiX manual is in *Usage* (page 8). At last, *Frequently asked questions* (page 11) give answers to some questions you might have.

1 Quickstart

1.1 Why SpiX?

With SpiX, the compilation process of a .tex file (Is it compiled using latex? pdflatex? xelatex? lualatex? Should I process its bibliography? with bibtex or biber? Is there an index?) is written in the .tex file itself, in a human-readable format (a shell script). That way²:

- when you want to compile two years later, you don't have to guess the compilation process;
- you can send the .tex file to someone, and that's it: no need to send detailed instructions or a Makefile along with it (everything is in the .tex file);
- the compilation process is human readable: it can be understood by anyone who is able to read a very basic shell script. In particular, one can read it even if she does not know SpiX.

1.2 The .tex file

Write the compilation process of your .tex file as a shell script, before the preamble, as lines starting with %\$:

```
% Compile this file twice with lualatex.
%$ lualatex foo.tex
%$ lualatex foo.tex
```

(continues on next page)

¹ <https://www.ctan.org/topic/compilation>

² A more detailed answer to "Why SpiX?" can be found in *Why SpiX?* (page 4).

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```
\documentclass{article}
\begin{document}
Hello, world!
\end{document}
```

You can also replace the file name with `$texname` (and `$basename`, without the extension). That way, you don't have to worry about the file name when writing your commands.

```
% Compile this file twice with lualatex.
%$ lualatex $texname
%$ lualatex $texname
```

1.3 Compilation

To compile the `.tex` file, run SpiX:

```
spix foo.tex
```

SpiX will parse the `.tex` file, looking for shell snippets (lines before the preamble starting with `%$`), and run them.

That's all!

2 Support

2.1 License

SpiX is licensed under the [Gnu GPL 3 license](https://www.gnu.org/licenses/gpl-3.0.html)³, or any later version.

2.2 Documentation

- The source documentation is written in `rst` format, and compiled using [Sphinx](https://www.sphinx-doc.org)⁴. It can be found in [the git repository of this project](https://framagit.org/spalax/spix)⁵.
- Those `.rst` files are compiled by *Sphinx* into a `.tex` file, itself compiled into a `.pdf` file. This `.pdf` file can be found at [ReadTheDocs.org](https://spix.readthedocs.io/)⁶.
- To compile the documentation yourself:
 - [Download and install Sphinx](https://www.sphinx-doc.org/en/master/usage/installation.html)⁷.

³ <https://www.gnu.org/licenses/gpl-3.0.html>

⁴ <https://www.sphinx-doc.org>

⁵ <https://framagit.org/spalax/spix>

⁶ https://spix.readthedocs.io/_/downloads/en/latest/pdf/

⁷ <https://www.sphinx-doc.org/en/master/usage/installation.html>

- Download SpiX⁸.
- Go to the doc directory.
- Run `make html` or `make latexpdf`.

2.3 Help!

- The home page of SpiX is: <http://framagit.org/spalax/spix>.
- Documentation is at: <http://spix.rtf.d.io>.
- To report bugs, or ask for help, visit: <https://framagit.org/spalax/spix/issues> (if you don't feel like creating yet another account, you can send me an email at `spalax(at)gre-sille(dot)org`).

3 Why SpiX?

3.1 Which problems does SpiX solve?

The goal of SpiX is to have every information about a `.tex` compilation process *inside* the very file to process.

Example 1

Alice is a math teacher. She writes every document she shows or hands out to her students using LaTeX. She has a repository consisting of [hundreds of LaTeX files](#)⁹. Most of her documents are compiled using a single pass of LuaLaTeX, but some of them need two passes (because labels and references), some of them contains [pstricks](#)¹⁰ figures that must be compiled with LaTeX, then converted to PDF (because she copied them from [another repository that uses LaTeX](#)¹¹)...

When she works on a file she edited one year ago, with her previous class, she has to guess how to compile it (`lualatex?` `lualatex+lualatex?` `latex+dvipdf?`).

Using SpiX, the compilation process is written *inside* the `.tex` file, so she can:

- look at it to see which tool to use to compile it;
- compile it using SpiX.

⁸ <https://spix.readthedocs.io/en/latest/install/>

⁹ <https://framagit.org/lpaternault/cours-2-math>

¹⁰ <https://tug.org/PSTricks/>

¹¹ <https://www.apmep.fr/-Annales-Bac-Brevet-BTS->

Example 2

Alice happens to work with Bob, who also uses LaTeX. The ideal way to work on the same file would be to share a git repository containing a Makefile, but evoking those tools would scare Bob away. So they exchange files via email. Using SpiX, the compilation process of the file they exchange is written inside the file itself:

```
% Use lualatex twice to compile this file:
%$ lualatex foo.tex
%$ lualatex foo.tex

\documentclass{article}
\begin{document}
Hello, world!
\end{document}
```

- Alice: The first three lines of this file can be parsed by SpiX, so that Alice simply runs `spix foo` to compile it;
- Bob: The first three lines of this file are human-readable, so Bob understands how he should compile it.

3.2 Why not using any other tool?

Makefile

If your project is complex (convert images, compile `.dot` graphs, several latex passes, bibliography, index...), use a Makefile. You may prefer SpiX if:

- the Makefile would be only two lines long;
- you have tens or hundreds of simple `.tex` files, with slightly different compilation processes (which would mean tens or hundreds of Makefiles, or one huge Makefile);
- you want to have the compilation process *inside* the `.tex` file itself.

Arara

I got the idea to write compilation information into the `.tex` file itself from [Arara](https://gitlab.com/islandoftex/arara)¹².

Arara provides a set of rules to compile files. If something is missing, you can write your own rule in an external file, so you might prefer SpiX if you want *everything* in the same `.tex` file.

Arara configuration is written using YAML. So, to understand Arara configuration, one has to know YAML and Arara (while SpiX configuration is plain shell commands, so it is human readable²²).

You might prefer Arara if you have complex rules; SpiX is well suited for plain, simple commands.

¹² <https://gitlab.com/islandoftex/arara>

²² At least, readable by anyone who can use a terminal.

TrY

TrY¹³ does exactly what SpiX does (and I copied the syntax of commands in `.tex` files from TrY). But it is written in Python2 (which is *obsolete*¹⁴), and it seems to be *no longer maintained*¹⁵.

SpiX can be seen as a successor of TrY²³.

Latexmk

Latexmk¹⁶ (and *similar tools*¹⁷) has a slightly different purpose.

- It guesses how to compile file (how many passes, etc.), while SpiX commands are explicit (there is *no magic* in SpiX).
- User has to specify which flavor (LaTeX, pdflatex, LuaTeX, XeLaTeX...) to use, while with SpiX, this is stored in the `.tex` file.

3.3 Why is it named SpiX?

Arara¹⁸ is named after the *blue-and-yellow macaw*¹⁹ (*arara* meaning *macaw* in Portuguese), which is a big parrot. This project, which happens to be a simpler version of Arara, is named after the *blue winged parrotlet*²⁰ (*toui de Spix* in French), which is a small parrot.

Obviously, the capital *X* is a nod to the capital *X* of LaTeX.

4 Download and Install

- If applicable, the easiest way to get *SpiX* working is by using your distribution package manager. With Debian (and Ubuntu, and surely other distributions that inherit from Debian), it is in package *texlive-extra-utils*²⁴ (since version 2020.20210202-3):

```
sudo apt install texlive-extra-utils
```

- If *spix* is not packaged (yet) for your operating system, the next preferred installation method uses *pip*²⁵ (preferably in a *virtualenv*²⁶):

¹³ <https://ctan.org/pkg/try>

¹⁴ <https://blog.python.org/2020/04/python-2718-last-release-of-python-2.html>

¹⁵ <https://bitbucket.org/ajabutex/try/issues/14/is-this-project-still-maintained>

²³ Without any endorsement by the original author of TrY.

¹⁶ <http://personal.psu.edu/jcc8/latexmk/>

¹⁷ <https://www.ctan.org/topic/compilation>

¹⁸ <https://gitlab.com/islandoftex/arara>

¹⁹ https://en.wikipedia.org/wiki/Blue-and-yellow_macaw

²⁰ https://en.wikipedia.org/wiki/Blue-winged_parrotlet

²¹ <https://commons.wikimedia.org/w/index.php?curid=79073013>

²⁴ <https://packages.debian.org/search?keywords=texlive-extra-utils>

²⁵ <https://pip.pypa.io>

²⁶ <https://docs.python-guide.org/dev/virtualenvs/>



Fig. 1: A blue winged parrotlet. Photo by [Evaldo Resende](#) - Own work, CC BY-SA 4.0²¹ (flipped, resized, reframed by Louis Paternault).

```
python3 -m pip install spix
```

- Or you can install it from sources:
 - download the [stable](#)²⁷ or [development](#)²⁸ version;
 - unpack it;
 - install it (in a [virtualenv](#)²⁹, if you do not want to mess with your distribution installation system):

```
python3 -m pip install .
```

- To install it from [CTAN](#)³⁰:
 - [download](#)³¹ the package from CTAN;
 - extract the `spix.py` file, and copy it somewhere in your `PATH`. On GNU/Linux (and MacOS?), you can rename it to `spix`.
- Quick and dirty Debian (and Ubuntu?) package

This requires [stdeb](#)³² to be installed:

²⁷ <https://pypi.python.org/pypi/spix>

²⁸ <https://framagit.org/spalax/spix/-/archive/main/spix-main.zip>

²⁹ <https://docs.python-guide.org/dev/virtualenvs/>

³⁰ <https://ctan.org/>

³¹ <https://ctan.org/pkg/spix>

³² <https://github.com/astraw/stdeb>

```
python3 setup.py --command-packages=stdeb.command bdist_deb
sudo dpkg -i deb_dist/spix-<VERSION>_all.deb
```

5 Usage

- *Configuration* (page 8)
- *Allowed commands* (page 9)
- *Environment variables* (page 10)
- *About errors* (page 10)
- *Command line arguments* (page 10)
- *Warning* (page 11)

5.1 Configuration

To configure how your `.tex` file is compiled, simply write the necessary commands *before* your preamble, preceded with `%%`. That's all:

```
% Compile this file using latex+dvipdf:
%
%% latex foo.tex
%% dvipdf foo.dvi

\documentclass{article}
\begin{document}
Hello, world!
\end{document}
```

Now, when calling SpiX on this file, commands `latex foo.tex` and `dvipdf foo.dvi` are called:

```
spix foo.tex
```

Note:

- The lines that are interpreted as snippets by SpiX must begin exactly with the two characters `%%` followed by a space. Any other prefix is not considered a command:

```
%% A command
% $ Ignored
%%Ignored
```

(continues on next page)


```
%$ Ignored
$% Ignored
```

- Any snippet defined *after* the beginning of the preamble is ignored. SpiX does not parse LaTeX code, so it considers any line that is not empty, or does not begin with % (maybe preceded by spaces) as a preamble.

```
%$ A snippet
\documentclass{article}
%$ Ignored
\begin{document}
%$ Ignored
\end{document}
%$ Ignored
```

Note: There is no configuration file. SpiX is meant to run the same way on any machine: you set up configuration in a `.tex` file, you send this file to your friend, she runs SpiX on it, and it runs exactly the same way (not relying on a configuration file located somewhere in your home directory, that you forgot to send along the `.tex` file).

5.2 Allowed commands

The code snippets defined in SpiX are interpreted by the `sh` shell³³ (but try to stick to valid `sh` code, to make your snippet portable). This means that variables and control structures are allowed.

```
%$ dviname=$basename.dvi
%$ latex $texname
%$ bibtex $basename
%$ for i in $(seq 3)
%$ do
%$     latex $basename
%$ endfor
%$ dvipdf $dviname
```

Consecutive lines starting with %\$ are interpreted by one single shell call.

```
%$ myvariable=foo
%$ # This would display "foo"
%$ echo $myvariable
% This line does not start with "%$", starting another shell.
%$ # This would display nothing, since "$myvariable" has been
↪defined in another shell.
%$ echo $myvariable
```

³³ Which default to dash on Debian, for instance.

5.3 Environment variables

In order to be readable by a person who has never heard about SpiX, the snippets are run as-is (interpreted by the `sh` shell).

A few environment variables are introduced (this allows snippets to be independent on file name). For instance, suppose Donald is writing his next book, in `~/taocp/vol7.tex`:

- `$texname` is the file name (without directory): `vol7.tex`;
- `$basename` is the file name, without extension: `vol7`.

For instance, if file `foo.tex` contains the following snippet:

```

%$ latex $texname
%$ dvipdf $basename

```

When calling SpiX, commands `latex foo.tex` and `dvipdf foo` are run.

5.4 About errors

SpiX will stop compilation when a code snippets fails (returns an error code different from 0).

To change this behavior, see *How to stop compilation on first error?* (page 13) or *How to go on compiling, even when errors occur?* (page 14).

5.5 Command line arguments

Since there is no option to configure how compilation is performed (everything is *in* the `.tex` file), the binary has very few options.

Compile a `.tex` file, executing commands that are set inside the file itself.

```
usage: spix [-h] [-n] [--version] FILE
```

Positional Arguments

FILE	File to process.
-------------	------------------

Named Arguments

-n, --dry-run	Print the commands that would be executed, but do not execute them. Default: False
--version	Show version and exit.

5.6 Warning

SpiX is dumb: it does not control what is run, it does not check that it is safe to run. It runs what it is told to run. For instance:

- it does not prevent malicious commands:

```
%$ rm -fr /
```

- it does not prevent infinite loops:

```
%$ spix $texname
```

- it does not prevent fork bombs:

```
%$ spix $texname & spix $texname &
```

Basically, calling SpiX is like running a shell script: do not call SpiX on an untrusted `.tex` file.

6 Frequently asked questions

- *Why won't SpiX accept any option to control compilation?* (page 11)
- *How to re-run SpiX as soon as a file has changed?* (page 12)
- *How to run SpiX on several files?* (page 12)
- *How to check if a `.tex` file has any SpiX commands set?* (page 12)
- *How to stop compilation on first error?* (page 13)
- *How to go on compiling, even when errors occur?* (page 14)

6.1 Why won't SpiX accept any option to control compilation?

The purpose of SpiX is to have every single piece of information regarding how to compile a `.tex` file *inside* the `.tex` file itself. So, SpiX having options to control the compilation would go against this purpose. That is why the only SpiX options are options *about* SpiX itself (`--help`, `--version`), or *about* the compilation (`--dry-run`), but nothing that changes *how* the file is to be compiled.

6.2 How to re-run SpiX as soon as a file has changed?

SpiX has no built-in feature to do this, but you can use external tools, like `entr`³⁴:

```
ls foo.tex | entr spix foo.tex
```

But if your compilation process includes several passes of LaTeX, and biblatex, and..., you probably don't want to re-run *everything* as soon as you fix a typo in your document. In this case, do not use SpiX at all:

```
ls foo.tex | entr pdflatex foo.tex
```

Then, when every single typo has been fixed, at last, you can use SpiX to properly compile your document:

```
spix foo.tex
```

6.3 How to run SpiX on several files?

SpiX accepts exactly one file as an argument.

To run it on several files, you can use `find`³⁵:

```
find . -name '*.tex' -exec spix {} \;
```

or `parallel`³⁶:

```
parallel spix -- *.tex
```

or both:

```
find . -name '*.tex' -exec parallel spix -- {} \+
```

6.4 How to check if a .tex file has any SpiX commands set?

Option `--dry-run` will print the code snippets to be run by SpiX. Thus, to test whether any code snippets has been set in a .tex file, you can test use:

```
if [ -z "$(spix --dry-run foo.tex)" ]
then
    echo "No command defined."
else
    echo "Some commands defined."
fi
```

³⁴ <https://eradman.com/entrproject/>

³⁵ <https://www.gnu.org/software/findutils/>

³⁶ <https://www.gnu.org/software/parallel/>

6.5 How to stop compilation on first error?

A code snippet defined in your `.tex` file is executed, even if commands inside it fails. For instance, suppose your file contains the following code snippet.

```
%$ latex $texname
%$ bibtex $basename
%$ latex $texname
%$ latex $texname
%$ dvipdf $basename
```

If the first LaTeX compilation fails, the following commands are still executed. Preventing any further command to be executed is dealt with using the shell options, not SpiX. You can chain your commands using `&&`:

```
%$ latex $texname &&\
%$ bibtex $basename &&\
%$ latex $texname &&\
%$ latex $texname &&\
%$ dvipdf $basename
```

or use `set -e`:

```
%$ set -e
%$ latex $texname
%$ bibtex $basename
%$ latex $texname
%$ latex $texname
%$ dvipdf $basename
```

or split you snippet into several snippets (that way, SpiX will stop after the first code snippet that ends with an error):

```
%$ latex $texname
%
%$ bibtex $basename
%
%$ latex $texname
%
%$ latex $texname
%
%$ dvipdf $basename
```

6.6 How to go on compiling, even when errors occur?

If any code snippets ends with an error (an error code other than 0), SpiX will stop the compilation. You may want to continue, no matter what. Once again, this is achieved using the shell, not using SpiX. You can:

- force the error code at the end of your code snippet:

```
%$ latex $texname  
%$ exit 0
```

- Catch errors using `|| true`:

```
%$ latex $texname || true
```